

Nashville Instagram Effect

By: TeaMouse with Gimp 3.2.4 – A Photoshop to Gimp!



The 'Nashville' effect is a favorite among Instagram users who are looking to transform an ordinary photo into something that pops and stands out from the crowd. This effect can give images a warm, peaceful feeling, creating a stunning atmosphere in any picture you take. If you're interested in recreating this look for yourself, this Photoshop tutorial provides step-by-step instructions on how to do so. "Which we'll convert to Gimp, as we do the walk through." While colors and settings must be adjusted to suit each image differently, generally speaking, it's best to use brighter and sunnier photos for the best results.

Step 1 › Open the Image

First, open the image you want to use. You can use any size you like and the final image will not be affected by the resolution. (From the Zip File I included)

Anytime you see a new adjustment layer being applied in Photoshop or Photoshop Elements, it is leaving the new layer or filter layer open to all kinds of adjust that can be done with it after it has been applied, that doesn't merge down right away, working with the layer below in some form of pixel modification. By following this tutorial I hope to give you a little more understand how this can be done in Gimp, and how the 2 layers are blended together in what mode. Here is the actual image used in this tut.



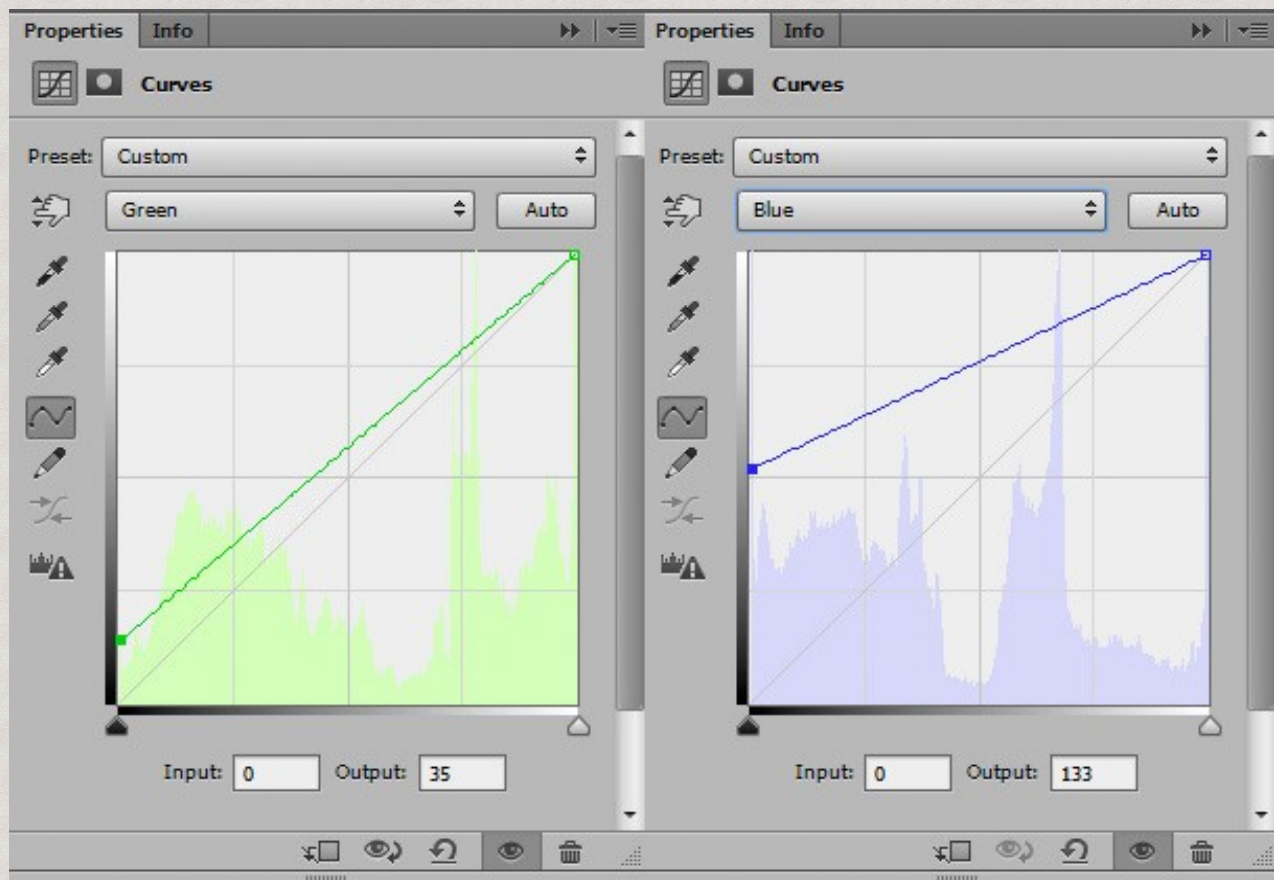
Step 1 in Gimp

Open original image and Duplicate that layer.

Step 2 › Create curves adjustment layer

We need to change the color tones with adjustment layers. In the bottom of the layers palette press “Create new fill or adjustment layer” and then Curves. We

are going to add several adjustment layers so you must remember this step. For the first curves adjustment layer use the following settings: change the Green channel Output 35 and Change the Blue Channel Output 133 (being shown here)

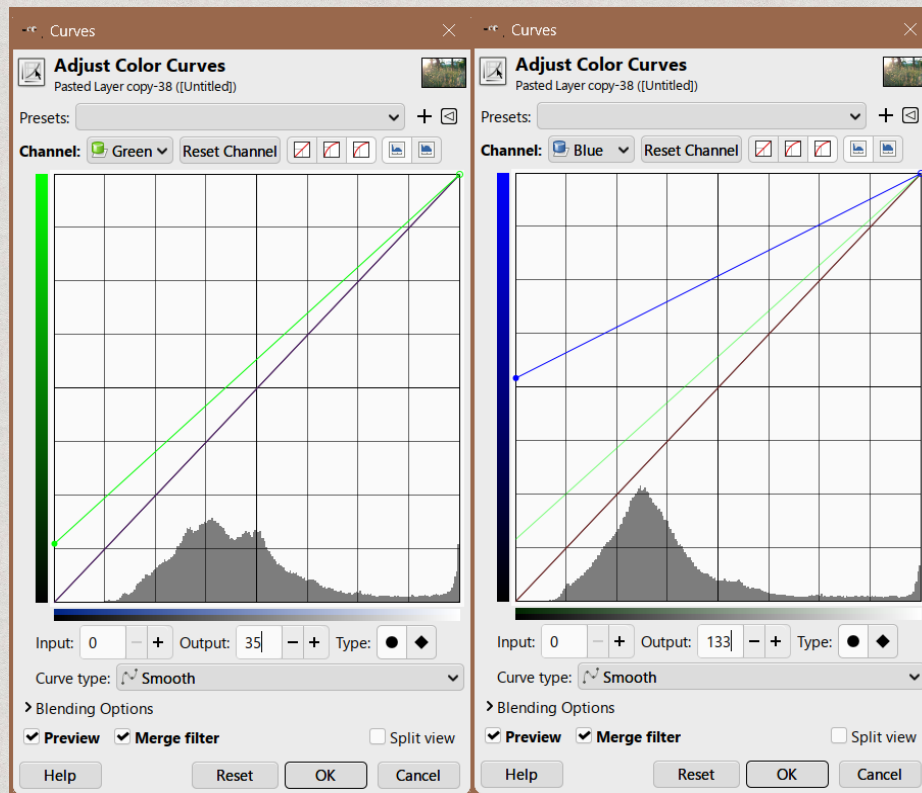


Step 2 in Gimp

Main Tool Bar > Colors > Curves...

(A) Change the color channel Value to Green to work with, now create an adjustment point with the following settings, input of: 0 and the output of: 35

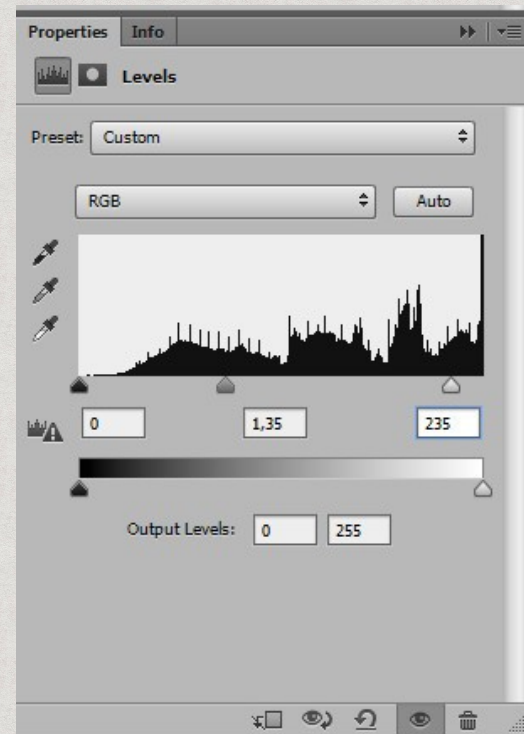
(B) Change the color channel Value to Blue next to work with, now create an adjustment point with the following settings, input of: 0 and the output of: 133, and say Okay. (being shown here)



(C) Blending Mode: In Gimp it does not need to change here because it is a single layer in Photoshop, even thou it is a new adjustment layer that they are using. The differences here is that we want to automatic merged all our layers down when applied. I'll show you how to get the same effect in this walk through By doing it in this matter, and still get the same result.

Step 3 › Create levels adjustment layer

This time create a Levels adjustment layer with mid tones to 1.35 and highlights to 235. Which means, this layer will adjust the layer below it. (shown here on the right)





The image shown here on the left shows the Curves adjustment apply to it. So far so good. Now

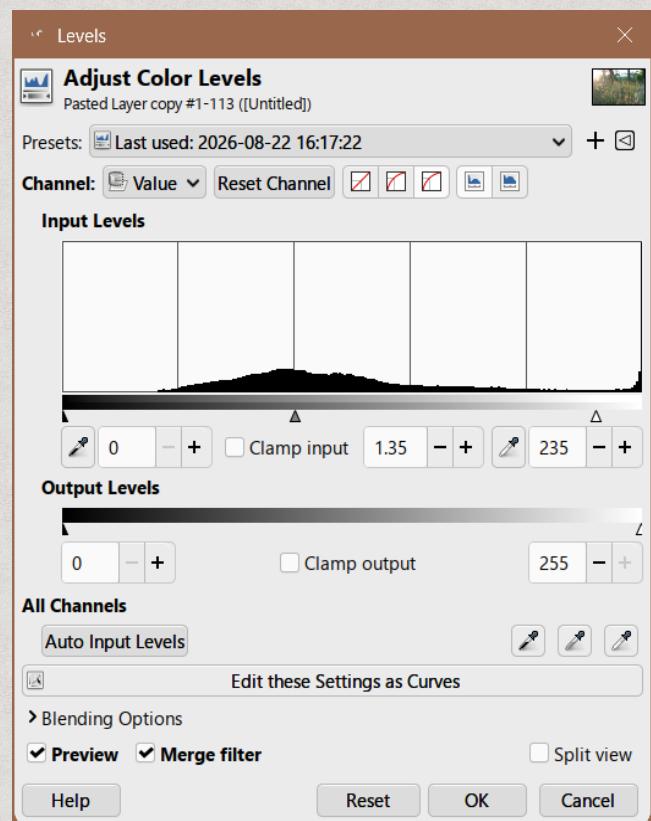
Step 3 in Gimp

Now create a copy of the bottom layer and bring it the top of the stack and change the blending mode to Screen at 50% opacity.

Next, go to Main Tool Bar > Colors > Levels...

(A) Now apply the same settings as in the Photoshop tutorial. Change the input for the far right first to: “235” and then the Middle to “1.35” and say Okay

Now here is where the tricky part comes in. Here we have 2 Photoshop layer working together to adjust the layer just below them, as to say a 100% applied desired affect. So could we say in Photoshop, the 2 adjustment layers together as a whole are affecting the image at 50%, even thou there are 3 layers involved? And because the opacity are still at 100%, that answer would right. Why? Because the 2 adjustment layers count as 1, and the image counts as 1, meaning 50% each.



So in Gimp this why we changed the Blending mode to “Screen” set at “50% opacity”, to begin with. By doing so, this will give us the same effect as the 2 Photoshop adjustment layers working together. Or to say, very close like. Now after we have done that, your image should look like the next one, appearing to be lighter in color. **(B)** Next rename this layer to Contrast-Brightness.



Step 4 › Create brightness / contrast adjustment layer

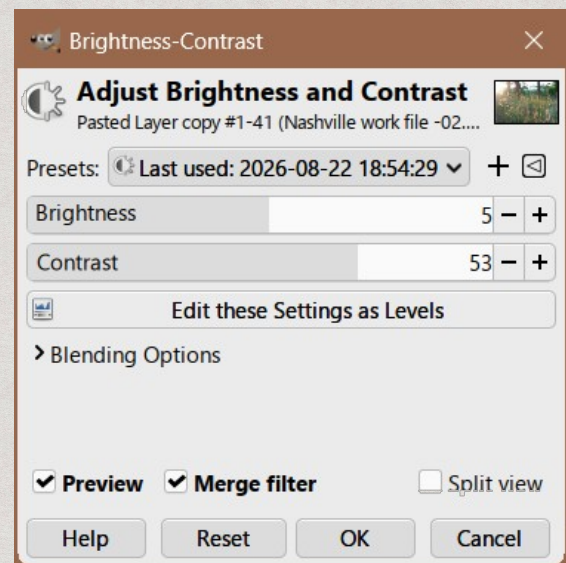
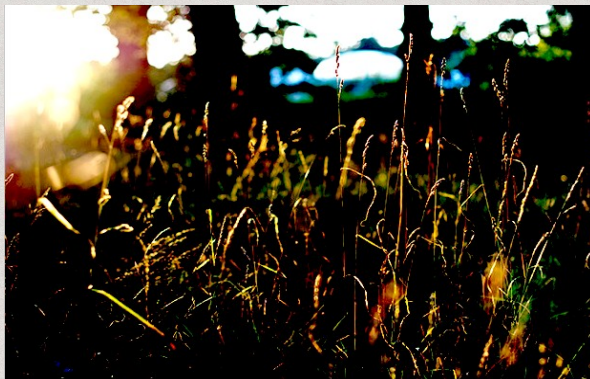
Create a new adjustment Brightness/Contrast adjustment layer with 5 Brightness and 53 Contrast. (this is not a direct adjustment but another adjustment on top of the other 2.)

Step 4 in Gimp

Now create a copy of the bottom layer and bring it the top of the stack.

(A) Now rename this layer to; “Glow Control”

(B) Next go to Main Menu Bar > Colors > Brightness-Contrast and make the changes to the top layer with the Brightness set to “5” and the Contrast set to “53”, and say Okay. At this point you image should look like this and Pretty dark looking.



(C) Because this layer is set at 100% opacity in Photoshop, we are going to change our Blending mode to: “Screen, again with the opacity set to 50%” again.

Step 5 › Create a new layer

In this last step go to Layer > New > Layer to create a new layer. Fill the layer

with the color notation of #fadfb7 and set the blending mode to Multiply.

Step 5 in Gimp

Next change the foreground color to have the notation of #fadfb7

(A) From the Main menu go to > Layer > New Layer



The only thing you need to do here, is give it a name “Soft Light” and change the Blending mode to Multiply, and fill with the foreground color. Keep everything else on its default settings,

Conclusion

Well done! You have completed this Photoshop tutorial and now you know how to add a Nashville effect to your photos. You can change the color tones to achieve different results. (From tutorial notes) In there version it has more greenish color to there finished image, where in gimp it is lacking slightly. See beginning image verse the image shown here, we created in Gimp. It doesn't matter if you don't merge down your adjustment layer like in Photoshop here in this tutorial, either way in Gimp both ways will still creates the same image. If you know what to do. Because I did it this way I get more options and tweaks.



Step 6 in Gimp the Tweaks

Because there is more we can do now, all we have to do now is simply change only the layers blending modes without changing any of there opacity to make simple adjustments without getting a totally new effect.

[1] You can change the Blending mode for the Contrast-Brightness layer to Lighten Only to change the clarity of the images Contrast and colors slightly. Or...

[2] Change the Blending mode for the Contrast-Brightness layer to Addition and make the Sun Flare Pop, in the upper left corner. Or...

[4] Change the Blending mode for the Glow Control Layer to Overlay and still get another type of this effect without blowing out the whole images effect.

[5] Now for those who want to get it as closer to Photoshop version as possible with out Photoshop you will need to merge visible, and apply a Color Balance Adjustment with the Mid-tones and Shadows adjusted with both green and blue levels set to “7”, and even that is best your going to get without doing a lot of fine tuning. Photoshop Blending modes are slightly tweaked.

My Version shown here is set with the Glow Control layer to Soft Light and the Contrast-Brightness layer set to Addition, both opacity are at 50%.



Like I said in my post, this is more about information than just following the Photoshop walk through. If you follow the Photoshop steps, you will need to have “merge filter unchecked” for each of the adjustment you make.